Sketching procedure

- 1. Write in standard form: complete the square
- 2. Determine cross-sections with elliptical traces: Find traces with
 - Single points
 - No solution
 - Ellipses: include the size of one ellipse
 - If no elliptical traces exist: find parabolic traces
- **3.** Construct surface by connecting traces: straight or curved
 - Use another cross-section to determine straight or curved
 - Name the surface and label coordinate axes for orientation

Example 2 $x^2 - y^2 + 4z^2 = 0$

- 1. Standard form: already in standard form
- 2. Elliptical traces in xz: $x^2 + 4z^2 = y^2$
 - Single points: $y = 0 \rightarrow (0, 0, 0)$
 - No solution: never
 - Ellipses: $y^2 > 0 \rightarrow y > 0$ or y < 0

Size of one ellipse: at $y = \pm 1$, x-radius 1 and z-radius 1/2Ellipse size increases when |y| increases

- **3.** Construct surface
 - Other cross-section: z = 0 gives $x^2 = y^2$ or 2 lines $y = \pm x$, thus straight
 - Shape: Cone (double cone); Oriented along y-axis

Example 3 $x^2 - 4y^2 - z^2 = 1$

- 1. Standard form: already in standard form
- 2. Elliptical traces in yz: $4y^2 + z^2 = x^2 1$
 - Single points: $x^2 1 = 0$ or $x = \pm 1 \rightarrow (\pm 1, 0, 0)$
 - No solution: $x^2 1 < 0 \rightarrow -1 < x < 1$
 - Ellipses: $x^2 1 > 0 \rightarrow x > 1$ or x < -1Size of one ellipse: at $x = \pm \sqrt{2}$, y-radius 1/2 and z-radius 1 Ellipse size increases when |x| increases
- **3.** Construct surface
 - Other cross-section: y = 0 gives hyperbola $x^2 z^2 = 1$, thus curved
 - Shape: Hyperboloid of 2 sheets (2 lemon skins); Oriented along x-axis

Example 4 $x^2 + y^2/4 + z^2 = 1$

- 1. Standard form: already in standard form
- 2. Elliptical traces in xz: $x^2 + z^2 = 1 y^2/4$
 - Single points: $1 y^2/4 = 0$ or $y = \pm 2 \rightarrow (0, \pm 2, 0)$
 - No solution: $1 y^2/4 < 0 \rightarrow y > 2 \text{ or } y < -2$
 - Ellipses: $1 y^2/4 > 0 \rightarrow -2 < y < 2$ Largest circle at y = 0, radius 1 Ellipse size decreases when |y| increases
- 3. Construct surface
 - Other cross-section: z = 0 gives ellipse $x^2 + y^2/4 = 1$; thus curved
 - Shape: Ellipsoid (football); Elongated in y-direction