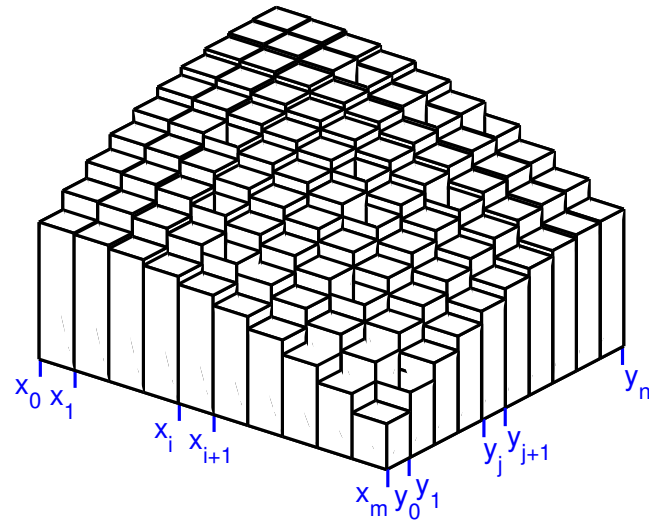
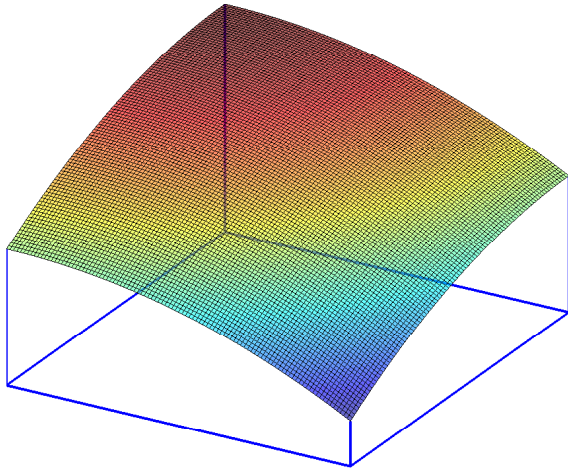


$$5.1: \iint_R f(x, y) \, dA$$



■ **Interpretation:** Volume under surface $z = f(x, y)$.

■ **Limit definition:**
$$\iint_R f(x, y) \, dA = \lim_{m \rightarrow \infty} \lim_{n \rightarrow \infty} \sum_{i=0}^{m-1} \sum_{j=0}^{n-1} f(x_i^*, y_j^*) \Delta A_{ij}$$

• $\Delta A_{ij} = \Delta x_i \Delta y_j = (x_{i+1} - x_i)(y_{j+1} - y_j)$: Area of a subregion

• (x_i^*, y_j^*) : Sample point on subregion $[x_i, x_{i+1}] \times [y_j, y_{j+1}]$.

5.3/5.5: Double and Triple Integrals

■ Applications of double integrals

- Area of a lamina: $A = \iint_D 1 \, dA$

- Mass of a lamina: $M = \iint_D \delta(x, y) \, dA$ Density $\delta(x, y)$

- Volume of a solid: $V = \iint_D h(x, y) \, dA$ Height $h(x, y)$

■ Applications of triple integrals

- Volume of a solid: $V = \iiint_E 1 \, dV$

- Mass of a solid: $M = \iiint_E \delta(x, y, z) \, dV$ Density $\delta(x, y, z)$

5.3/5.4/6.2: Double Integrals

- Procedure to set up double integrals $\iint_D f \, dA$
 - Make a sketch of D and determine easiest set up
 - Find integral bounds using sketch
 - Find points of intersection
 - Integrate from low to high x and y
- Choosing $dx \, dy$ or $dy \, dx$ order may give
 - Easier setup: Look for a setup with only one double integral
 - Easier evaluation: Change order if evaluation of integrals is hard
- Changing to polar coordinates may give
 - Easier setup: Look for circular regions
 - Easier evaluation: functions with $\sqrt{x^2 + y^2} = r$ or $x^2 + y^2 = r^2$

5.5/6.2: Triple Integrals

- Procedure to set up triple integrals $\iiint_E f \, dV$
 - Make a sketch of solid E and determine easiest set up
 - Look for one upper and one lower surface
 - Look for an easy projection: circular, triangular, rectangular
 - Find integral bounds using sketch
 - Find curves and points of intersection
 - Integrate from low to high x , y , and z
- Choosing a different order $dx \, dy \, dz$, $dz \, dx \, dy$ etc. may give
 - Easier setup: Look for a setup with only one triple integral
 - Easier evaluation: Change order if evaluation of integrals is hard

5.5/6.2: Triple Integrals

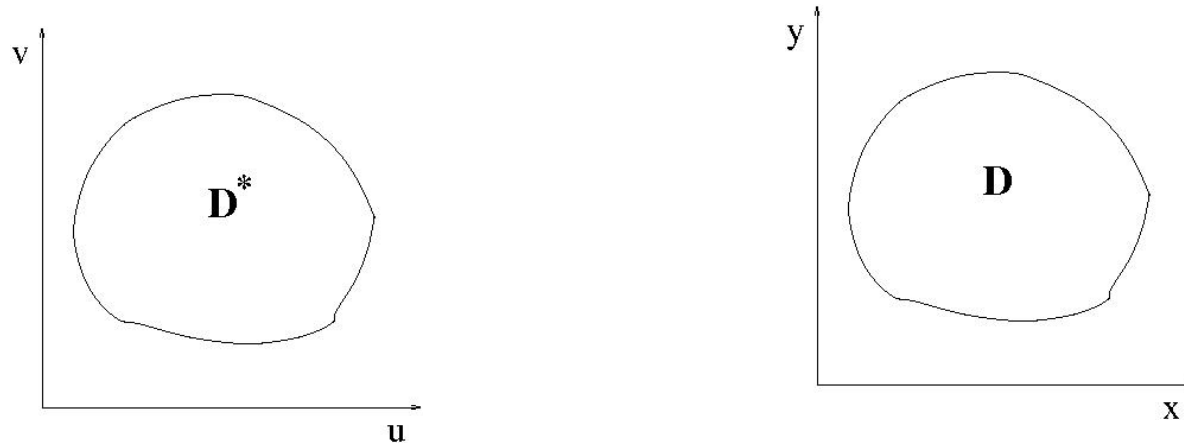
■ Changing to cylindrical coordinates may give

- Easier setup: Look for circular cross-sections in xy
- Easier evaluation: functions with $\sqrt{x^2 + y^2} = r$ or $x^2 + y^2 = r^2$

■ Changing to spherical coordinates may give

- Easier setup: Look for (parts of) spheres
- Easier evaluation: functions with $\sqrt{x^2 + y^2 + z^2} = \rho$ or $x^2 + y^2 + z^2 = \rho^2$

6.1/6.2: Change of Variables Theorem



How to write $\iint_D dx \, dy$ as $\iint_{D^*} du \, dv$?

■ Three main parts

- Mapping $\underline{T}(u, v)$: How to map D^* to D ?
- Properties of $\underline{T}(u, v)$: Can mapping be used?
- Change of Variables Theorem: How are $\iint_{D^*} du \, dv$ and $\iint_D dx \, dy$ related?

6.2: Applications of Change of Variables

■ Evaluate otherwise hard/impossible integrals

- Easier evaluation: Look for simpler integrand
- Easier setup: Typically not a sufficient reason

■ Numerical approximation of integrals (quadrature)

- Idea: Map to an easy region. Example: D^* a unit square
- Advantage: Sample points used for integration are well defined
Example: Midpoint is well defined for a unit square.
- Solving Partial Differential Equations numerically: Finite Element Method

6.2: Change of Variables Theorem

■ Triple integrals Change of Variables Theorem

$$\iiint_E f(x, y, z) \, dx \, dy \, dz = \iiint_{E^*} f(x(u, v, w), y(u, v, w), z(u, v, w)) |J| \, du \, dv \, dw$$

- Jacobian determinant: $J = \begin{vmatrix} \partial x / \partial u & \partial x / \partial v & \partial x / \partial w \\ \partial y / \partial u & \partial y / \partial v & \partial y / \partial w \\ \partial z / \partial u & \partial z / \partial v & \partial z / \partial w \end{vmatrix}$

- $|J|$: absolute value of J

- The change of variables theorem holds when

- (1) \underline{T} is of class C^1
- (2) \underline{T} is one-to-one on the interior of D^*
- (3) \underline{T} is onto D
- (4) $J \neq 0$ on the interior of D^*