

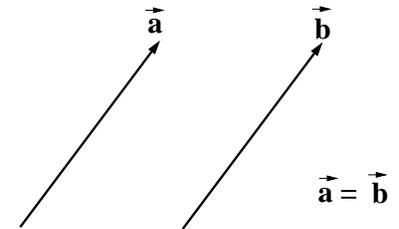
12.2: Vectors

■ **Applications of vectors:** force, velocity, position, acceleration, displacement

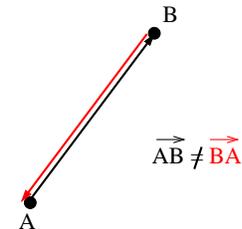
■ **Definition of a vector:** line segment having a direction and magnitude

● Vectors with same direction and length are equal

Ex. People at different locations can have same velocity



● Vectors with opposite direction are not equal



Note: if the starting point of a vector is not specified, it starts at the origin

Ex. Vector to point A is \vec{OA}

12.2: Vectors

■ Notation for vectors

1. v (bold symbol in printed text)
2. \vec{v} or \underline{v} . Never just v which is the scalar (number) v

Note: $\vec{0}$ is the zero vector (all components zero)

■ Notation for vectors in component form

1. $\vec{v} = \langle v_1, v_2, v_3 \rangle$ in \mathbb{R}^3 $\vec{v} = \langle v_1, v_2 \rangle$ in \mathbb{R}^2
2. $\vec{v} = v_1\vec{i} + v_2\vec{j} + v_3\vec{k}$ in \mathbb{R}^3 $\vec{v} = v_1\vec{i} + v_2\vec{j}$ in \mathbb{R}^2

■ Standard basis vectors: Note the vector notation

1. In \mathbb{R}^2 : $\vec{i} = \langle 1, 0 \rangle$ and $\vec{j} = \langle 0, 1 \rangle$
2. In \mathbb{R}^3 : $\vec{i} = \langle 1, 0, 0 \rangle$, $\vec{j} = \langle 0, 1, 0 \rangle$, and $\vec{k} = \langle 0, 0, 1 \rangle$

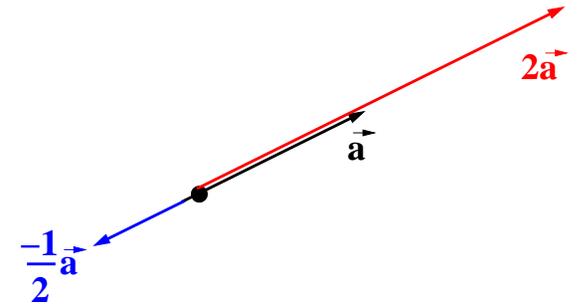
Alternative notation: \hat{i} , \hat{j} , and \hat{k}

12.2: Vectors

■ **Scalar multiplication:** "Multiply each component"

$$\alpha \vec{a} = \alpha \langle a_1, a_2, \dots, a_n \rangle = \langle \alpha a_1, \alpha a_2, \dots, \alpha a_n \rangle$$

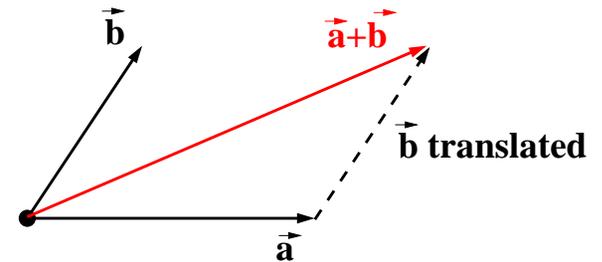
Example: $2\langle 1, 2, 3 \rangle = \langle 2, 4, 6 \rangle$



■ **Vector addition:** "Add each component"

$$\begin{aligned} \vec{a} + \vec{b} &= \langle a_1, a_2, \dots, a_n \rangle + \langle b_1, b_2, \dots, b_n \rangle \\ &= \langle a_1 + b_1, a_2 + b_2, \dots, a_n + b_n \rangle \end{aligned}$$

Example: $\langle 1, 2, 3 \rangle + \langle 4, 5, 6 \rangle = \langle 5, 7, 9 \rangle$



■ **Vector subtraction:** "Subtract each component"

$$\begin{aligned} \vec{a} - \vec{b} &= \langle a_1, a_2, \dots, a_n \rangle - \langle b_1, b_2, \dots, b_n \rangle \\ &= \langle a_1 - b_1, a_2 - b_2, \dots, a_n - b_n \rangle \end{aligned}$$

Example: $\langle 1, 2, 3 \rangle - \langle 4, 5, 6 \rangle = \langle -3, -3, -3 \rangle$

